### **Kobudo**

### **Rules & Regulations**

#### General rules:

- Competitors typically wear protective gear like gloves and headgear for safety.
- Judges evaluate performances based on criteria like proper technique, power, control, focus, and overall presentation.
- Points may be awarded or deducted based on these criteria, with the highest score winning the competition.

## Duration of fight

- 1. The Kobudo competition will be organized over two rounds: Round 2 and Round 3 (the Final). In categories where more than 16 competitor entries, it will be organized over three rounds: Round 1 (Score: 5.0 7.0), with the 12 highest scoring contestants going through to the Round 2.
- 2. If there are less than 16 entries in the first round, then Round 1 can be omitted.
- 3. Second Round (Score: 6.0 8.0): the 6 highest scores will go through to the Final.
- 4. The order list of competitors in the second round will be in the same order as in the list for the first round.
- 5. Third Round (Final) (Score: 7.0 9.0): The Kobudo kata in the Final must be different from the Kobudo kata performed in the 2nd Round.
- 6. An electronic list will establish the order in which each contestant will compete in the Final Round.

# Scoring points

- 1) Only the remaining scores from the 2nd and 3rd rounds will be added together for the final result.
- 2) In the event of a tie, the contestants must perform an additional and different Kobudo kata which they have not performed in Final (3rd) rounds.
- 3) If, after this, the tie persists the minimum score from the remaining 3 scores will be added to the total.
- 4) In the case of a continuing tie, the maximum score from the remaining 3 scores will be added to the total.
- 5) If there is still no winner, a decision (Hantei) must be taken by the Panel of Judges (based on the last Kata performed). The Central Referee and the Judges will use flags to determine the winner.

# Warning/Penalty

1) Minus Points will be deducted in cases of follows situations:

- A. In case of short term loosing of the weapons control, the score will be decreased by 0.1 0.3 point.
- B. 92.2 In case of the contact of the weapon with the floor, the score will be decreased by 0.1 0.3 point.
- C. 92.3 In case of hitting the weapon against own (competitor's) body (especially in case of performing with BO, EKKU) in order to create acoustic effects, the score will be decreased by 0.1 0.3 point.

#### 2) Disqualification

- A. Specific condition is continuous control of the weapon. Fall out of the weapon during the performance of the Kobudo kata results in the Hansoku. In this case panel of referees will give the "0" score for the competitor and this result (0) will be written in to the Jury Table display notes.
- B. In case of performing dangerous act, which endangers health of the Jury Table members or the other competitors, the competitor will be disqualified.
- C. In case when the weapon does not follow the conditions and specifications given in Chapter 24.

## Weight & age classification

#### Categories Allowed in Children's Kobudo Competition

- 1) Children's Categories will be divided to two ages categories: Children A under 10 years old Children B 11 13 years old
- 2) In the Children's Kobudo categories, all belts are in one age category.
- 3) In the Children's categories there will be two divisions (LONG and SHORT) of Kobudo competition based on ART.81.8.- 81.9 of these rules.
- 4) There are no obligatory or forbidden kata from the list for the specific rounds. Change of weapons in divisions is possible following ART.81.8.- 81.9 of these rules.
- 5) In children's (A and B) categories Kobudo kata are allowed to be repeated in all rounds and tie.

#### Cadets Kobudo Competition Categories Allowed

- 1) Competitors in CADETS Kobudo categories will be aged from 14 to 17 years old. A Cadet contestant cannot participate in Senior Kobudo match.
- 2) In the Cadets kobudo category all belts are in one age category.
- 3) In the Cadet category there will be two divisions (LONG and SHORT) of Kobudo competition based on ART. 81.8. 81.9 of these rules.
- 4) There are no obligatory or forbidden kata from the list of Kobudo kata for the specific rounds in Cadets categories. Change of weapons in divisions is possible following ART.81.8.- 81.9 of these rules.

5) Cadets can repeat Kobudo kata in each second round. In a Tie he/she must use the different kata of the main kata of ongoing round. Kata used in the Tie situation can be used in the next round as a main kata. (For example: in long division – Round 2 –main kata Bo, Tie for going to Final – Ekku, Final Ekku as a main kata). It is allowed to use a different weapon of division, in case of Tie as well.

#### Seniors and Veterans Kobudo Competition Categories Allowed

- 1) Competitors in SENIORS Kobudo categories will be aged from 18 to 35 years old
- 2) Competitors in VETERANS Kobudo categories are divided to two ages groups: Veterans A 36 50 years old Veterans B over 51 years old.
- 3) In the Senior and Veterans Kobudo categories all belts are in one age category.
- 4) A Senior and Veteran competitor has to compete ONLY in his/her category. He/she cannot compete in another category.
- 5) In the Senior and Veteran categories there will be two divisions (LONG and SHORT) of Kobudo competition by on ART. 81.8.- 81.9 these rules.
- 6) There are no obligatory or forbidden kata from the list Kobudo kata for the specific rounds.

Seniors and Veterans are not allowed to repeat a Kobudo kata in all rounds and in the Tie situations as well. It is allowed to use a different weapon of division, in case of Tie as well.